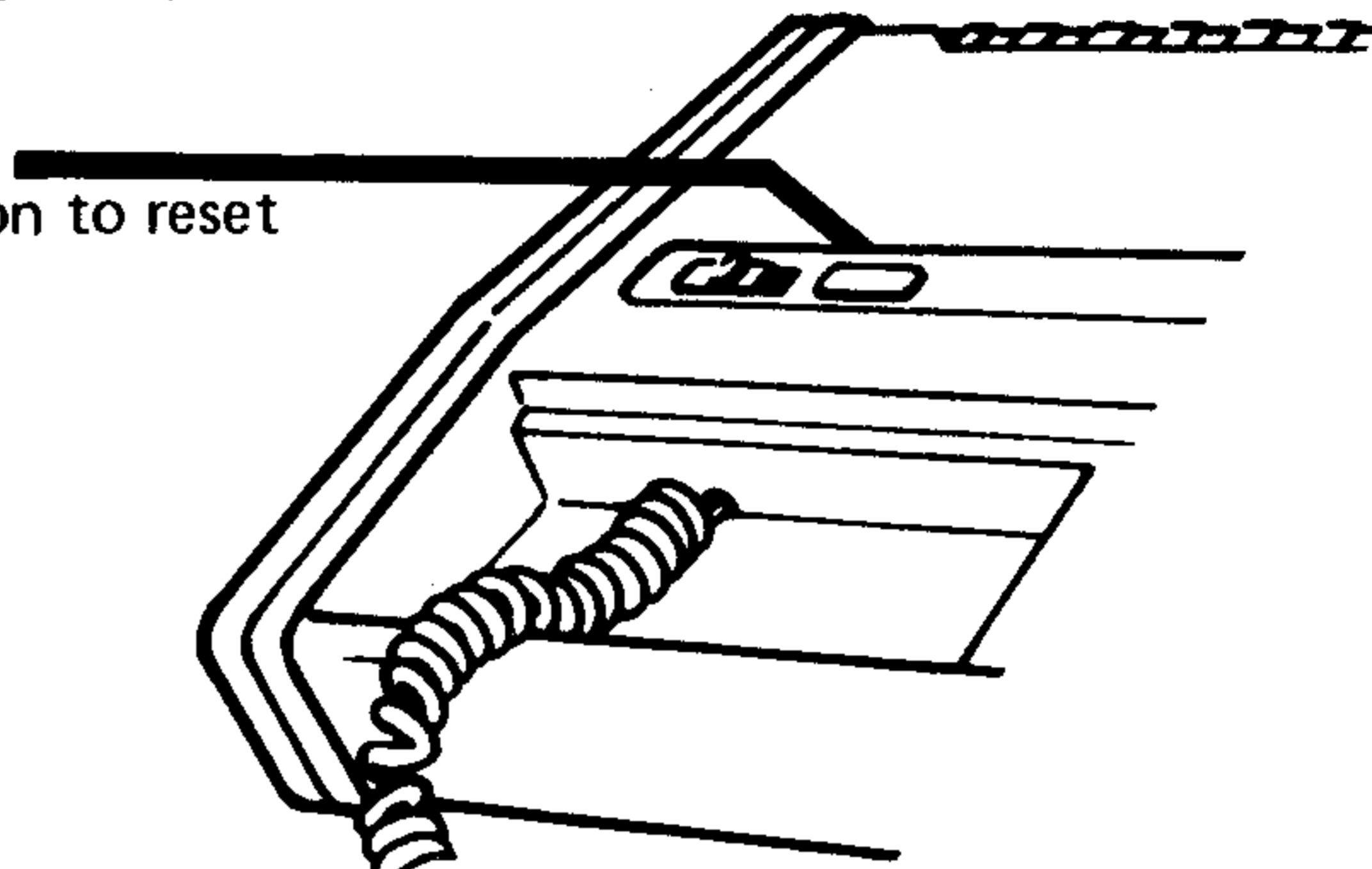# 4. RESET A GAME.

If the Main Unit Reset button is pressed the system will terminate an unfinished game and will go to the very beginning of a game.

Push RESET button to reset for new game.

5. HOW TO USE HAND CONTROLS

The Main Unit includes 2 Hand Controls which are attached to it by coiled cables.
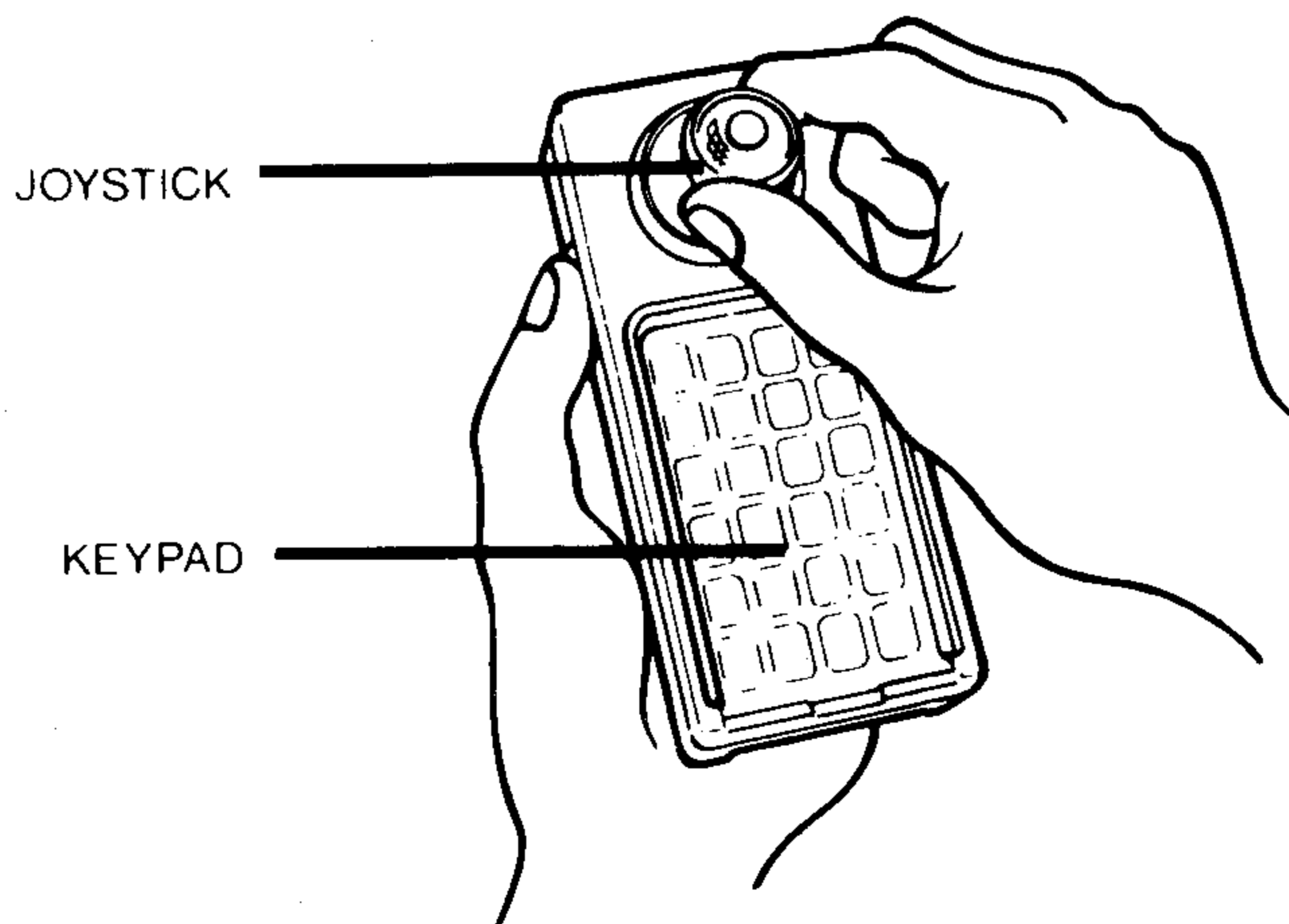
The Main functions of the hand controls are:
- to allow you to control games and
- they consist of 48 ASCII keys which enable you to write programmes with the system when upgraded to a personal computer.

TO OPERATE YOUR WIZZARD AS A HOME COMPUTER
(when optional basic cartridge available.)
The full Basic Programme is included in the Basic Cartridge. Instructions of how to use your WIZZARD as a computer are included with this optional cartridge.

JOYSTICK

KEYPAD

THE STRUCTURE OF THE HAND CONTROLS:

● Each side of the hand controller has a PUSH key which has a particular function shown by an OVERLAY of a game.

● Control joystick is unmarked, but it controls 16 discrete directions. Up on the joystick (away from the keypad) is UP on the television screen, DOWN on the joystick (towards the keypad) is DOWN on the television screen, the remaining 14 other directions points are equally spaced between these two.
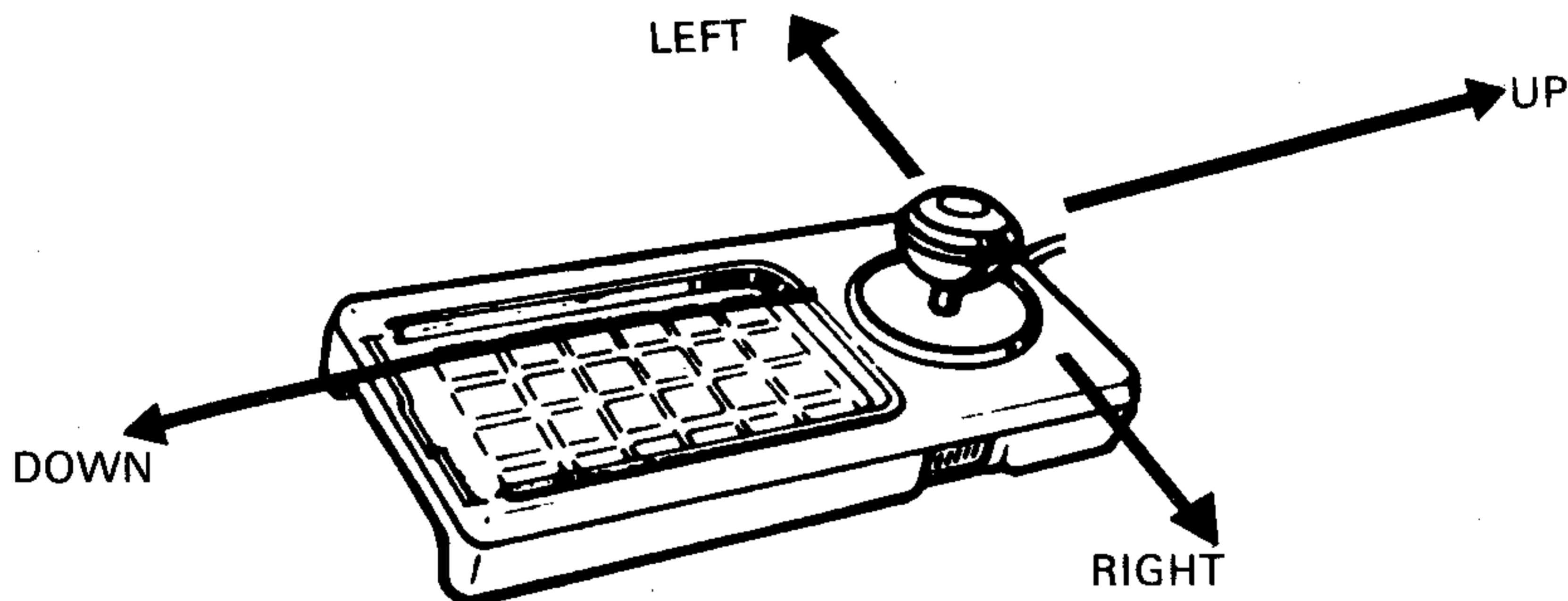

To move an object on the screen push the joystick in the direction in which you want motion to take place. To stop motion, stop pushing the joystick, and it will return to the centre position.

● Each hand control has 24 keys on its keypad. Each key is marked with a different character.

● Each hand control can be detached by the user, by disconnecting the hand controller plug on the Main Unit. This is in case your hand control becomes damaged and requires repair.

FUNCTIONS OF KEYS

The function of the keys is determined by the OVERLAY of each particular game. With each game cartridge there are 2 OVERLAYS; one for each Hand Control. The OVERLAY can be pushed into a slot as shown in the diagram so as to fit exactly
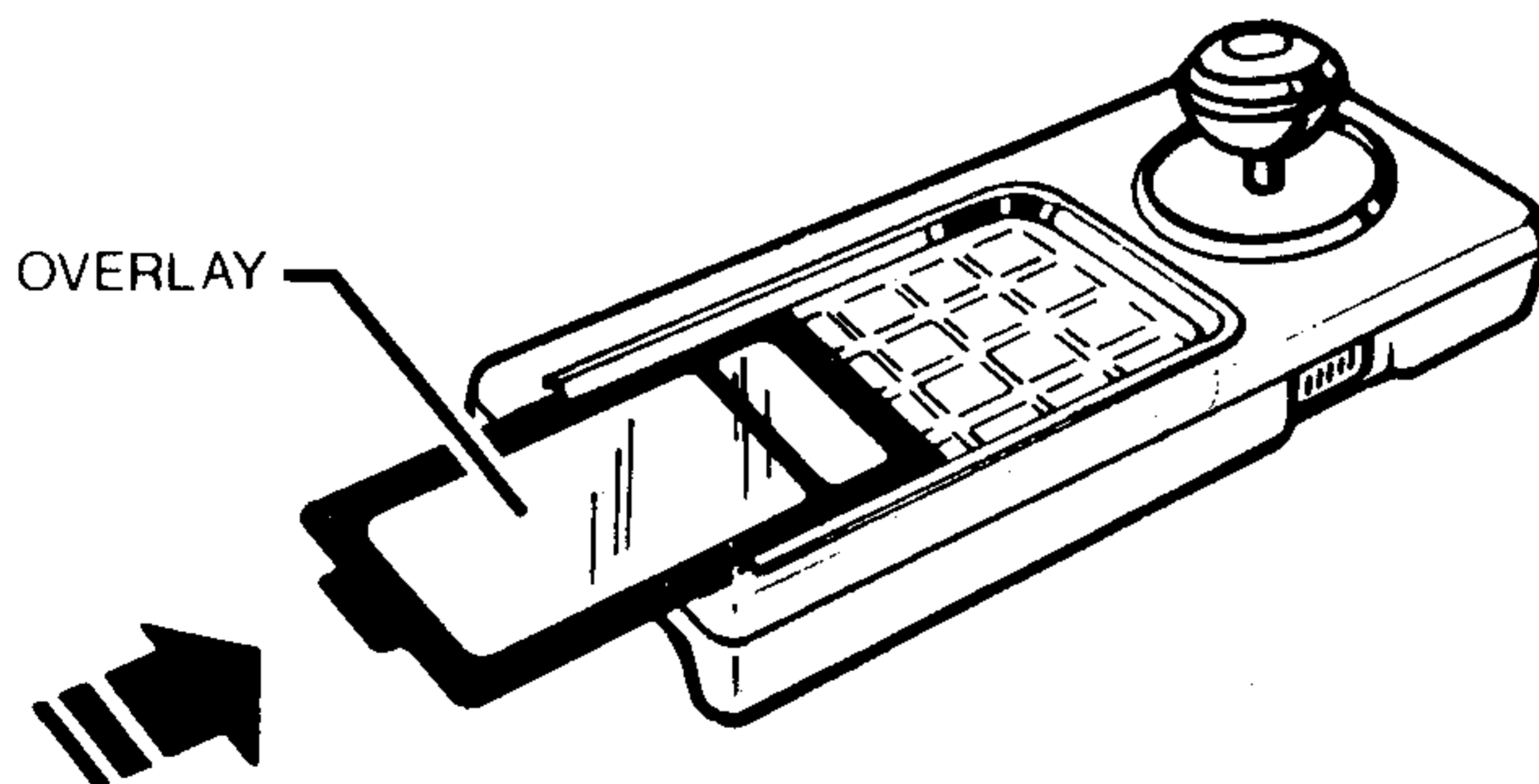
over the keys. You must make sure that the OVERLAY is all the way in the slot so that you can press the right key under the OVERLAY to get the action you want.